

Decomposition Instead of Self-Composition for Proving the Absence of Timing Channels

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Side-channel attacks

The background of the slide is a photograph of a hand holding a digital stopwatch on a red running track. In the background, a cartoon character with a yellow face, green body, and blue limbs is running. The stopwatch screen shows the following data: 20 13, 20 1:28, P, and 4:57.36.

Applications contain secrets like passwords

Side channels can leak such secrets indirectly

Side channel of interest: running time

→ Changing password for paul.
→ (current) UNIX password:
Enter new UNIX password:
Retype new UNIX password:

```
boolean chpass(real_pwd, input_pwd, new_pwd, new_pwd_confirm) {  
    int correct_chars = 0;  
    for(int i = 0; i < input_pwd.length; i++) {  
        if(i < real_pwd.length && real_pwd[i] == input_pwd[i])  
            correct_chars += 1;  
        else  
            return false;  
    }  
  
    boolean matches = true;  
    if(new_pwd.length == new_pwd_confirm.length) {  
        for (int i = 0; i < new_pwd.length; i++)  
            matches = matches && (new_pwd[i] == new_pwd_confirm[i]);  
    } else  
        matches = false;  
  
    return (correct_chars == real_pwd.length) && matches;  
}
```

Number of loop iterations reveals correct character count

```
Changing password for paul.  
(current) UNIX password:  
Enter new UNIX password:  
Retype new UNIX password:
```

```
boolean chpass(real_pwd, input_pwd, new_pwd, new_pwd_confirm)  
{  
    int correct_chars = 0;  
    for(int i = 0; i < input_pwd.length; i++) {  
        if(i < real_pwd.length && real_pwd[i] == input_pwd[i])  
            correct_chars += 1;  
        else  
            return false; correct_chars += 0;  
    }  
  
    boolean matches = true;  
    if(new_pwd.length == new_pwd_confirm.length) {  
        for (int i = 0; i < new_pwd.length; i++)  
            matches = matches && (new_pwd[i] == new_pwd_confirm[i]);  
    } else  
        matches = false;  
  
    return (correct_chars == real_pwd.length) && matches;  
}
```

Loop iterations now
independent of
correct characters

Timing Channel Freedom

$$\begin{aligned} &\forall \pi_1, \pi_2. \\ &\text{in}(\pi_1)[\text{low}] = \text{in}(\pi_2)[\text{low}] \\ &\quad \Rightarrow \\ &\text{time}(\pi_1) = \text{time}(\pi_2) \pm c \end{aligned}$$

This means low input values for each traces

- Running time does not depend on secret
- Any two traces have roughly same running time for same low input
- A 2-safety property, i.e., must relate pairs of traces to prove property

Self-Composition

```
boolean chpass(real_pwd_A, real_pwd_B, input_pwd_A, input_pwd_B, ...) {  
  assume(input_pwd_A == input_pwd_B);  
  assume(new_pwd_A == new_pwd_B);  
  ...  
  result_A =
```

```
boolean chpass(real_pwd, input_pwd, new_pwd, new_pwd_confirm) {  
  int correct_chars = 0;  
  for(int i = 0; i < input_pwd.length; i++) {  
    if(i < real_pwd.length && real_pwd[i] == input_pwd[i])  
      correct_chars += 1;  
    else  
      correct_chars += 0;  
  }  
  
  boolean matches = true;  
  if(new_pwd.length == new_pwd_confirm.length) {  
    for (int i = 0; i < new_pwd.length; i++)  
      matches = matches && (new_pwd[i] == new_pwd_confirm[i]);  
  } else  
    matches = false;  
  
  return (correct_chars == real_pwd.length) && matches;  
}
```

```
result_B =  
boolean chpass(real_pwd, input_pwd, new_pwd, new_pwd_confirm) {  
  int correct_chars = 0;  
  for(int i = 0; i < input_pwd.length; i++) {  
    if(i < real_pwd.length && real_pwd[i] == input_pwd[i])  
      correct_chars += 1;  
    else  
      correct_chars += 0;  
  }  
  
  boolean matches = true;  
  if(new_pwd.length == new_pwd_confirm.length) {  
    for (int i = 0; i < new_pwd.length; i++)  
      matches = matches && (new_pwd[i] == new_pwd_confirm[i]);  
  } else  
    matches = false;  
  
  return (correct_chars == real_pwd.length) && matches;  
}
```

```
assert(equivalent(time_a, time_b))
```

```
}
```

- Describes all pairs of traces
- Analyze composite program
- Use non-relational analysis
- Discovering invariants between distinct programs can be challenging for many verifiers

Reframe Timing Channel Freedom

$$\begin{aligned} & \forall \pi_1, \pi_2. \\ & \text{in}(\pi_1)[\text{low}] = \text{in}(\pi_2)[\text{low}] \\ & \Rightarrow \\ & \text{time}(\pi_1) = \text{time}(\pi_2) \pm c \end{aligned}$$



$$\begin{aligned} & \exists f. \forall \pi. \\ & \text{time}(\pi) = f(\text{in}(\pi)[\text{low}]) \pm c \end{aligned}$$

- Function of public inputs *only*
- Non-relational: in terms of one trace
- Implies timing channel freedom, a relational property

Prove with Running Time Analysis

```
for (int i = 0; i < new_pwd.length; i++) {  
    matches = matches && (new_pwd[i] == new_pwd_confirm[i]);  
}
```

Static Running
Time Analysis

$$\text{time}(\pi) = f(\text{in}(\pi)[\text{new_pwd}]) = \text{new_pwd.length}$$

- Finds running time function f
- Implies timing channel freedom

Finding f Is Hard

- Programs can have nested conditionals and loops
 - Many branches on public inputs
 - At any program point
 - In loop headers
- f can be *piecewise* with complex cases

$$f = \left\{ \dots \left\{ \dots \left\{ \dots \right. \right. \right.$$

$$f = \begin{cases} \text{input_pwd.len} * 2 + \text{new_pwd.len} * 2 + 3 & \text{if } \text{new_pwd.len} == \text{new_pwd_confirm.len} \\ \text{input_pwd.len} * 2 + 4 & \text{if } \text{new_pwd.len} != \text{new_pwd_confirm.len} \end{cases}$$

```

boolean chpass(real_pwd, input_pwd, new_pwd, new_pwd_confirm) {
    int correct_chars = 0;
    for(int i = 0; i < input_pwd.length; i++) {
        if(i < real_pwd.length && real_pwd[i] == input_pwd[i])
            correct_chars += 1;
        else
            correct_chars += 0;
    }

    boolean matches = true;
    if(new_pwd.length == new_pwd_confirm.length) {
        for (int i = 0; i < new_pwd.length; i++)
            matches = matches && (new_pwd[i] == new_pwd_confirm[i]);
    } else
        matches = false;

    return (correct_chars == real_pwd.length) && matches;
}

```

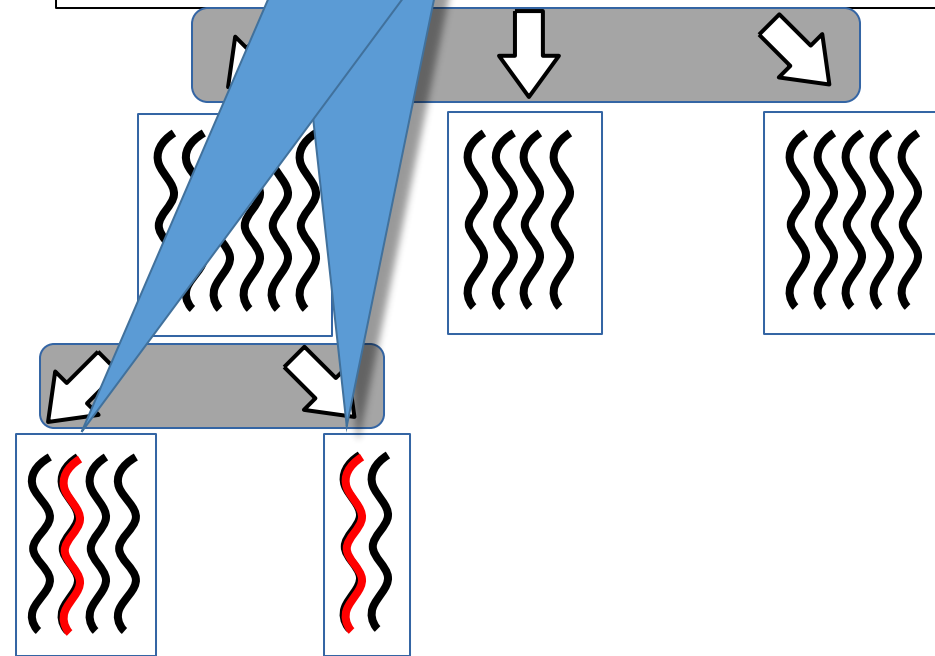
- Piecewise function with complex cases
- Running time analysis can't do this well

Partition the Program

- Prove freedom of partitions alone
- Must choose partitions carefully
- Prove safety of partitions *separately*
- Implies safety of complete program

```
boolean chpass(real_pwd, input_pwd, new_pwd, new_pwd_confirm) {  
    int correct_chars = 0;  
    for(int i = 0; i < input_pwd.length; i++) {  
        if(i < real_pwd.length && real_pwd[i] == input_pwd[i])  
            correct_chars += 1;  
        else  
            correct_chars += 0;  
    }  
  
    boolean matches = true;  
    if(new_pwd.length == new_pwd_confirm.length) {  
        for(int i = 0; i < new_pwd.length; i++) {  
            if(new_pwd[i] != new_pwd_confirm[i])  
                matches = false;  
        }  
    } else  
        matches = false;  
  
    return (correct_chars == real_pwd.length) && matches;  
}
```

$\text{in}(\pi_1)[\text{low}] \neq \text{in}(\pi_2)[\text{low}]$



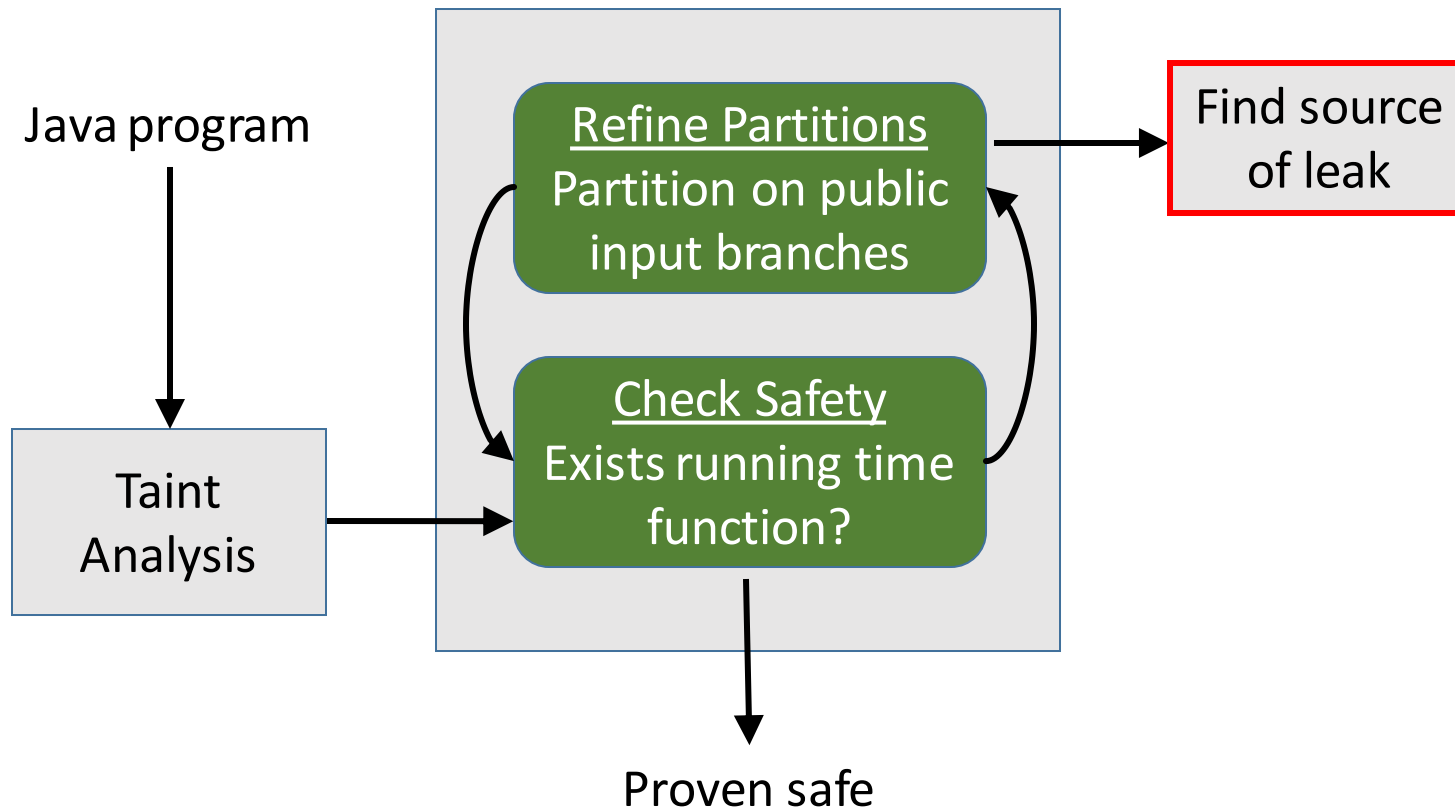
Key Idea

Solve a relational problem by proving a non-relational property about each trace in each partition, for properly chosen partitions.

Contributions

- Technique to prove timing channel freedom by decomposition
- Generalization to k-safety properties
- Implementation of verification of timing channel freedom in the Blazer tool with an evaluation

Safety Proving Algorithm



- Use taint analysis to get non-secret branches
- Use static running time bounds analysis
- Iteratively partition and check safety
- Continue partitioning until all partitions safe
- Find source of leak

Algorithm in Action: Check Safety

```
boolean chpass(real_pwd, input_pwd, new_pwd, new_pwd_confirm) {  
    int correct_chars = 0;  
    for(int i = 0; i < input_pwd.length; i++) {  
        if(i < real_pwd.length && real_pwd[i] == input_pwd[i])  
            correct_chars += 1;  
        else  
            correct_chars += 0;  
    }  
  
    boolean matches = true;  
    if(new_pwd.length == new_pwd_confirm.length) {  
        for (int i = 0; i < new_pwd.length; i++)  
            matches = matches && (new_pwd[i] == new_pwd_confirm[i]);  
    } else  
        matches = false;  
  
    return (correct_chars == real_pwd.length) && matches;  
}
```

Entire
Program

Running time analysis

Lower: $\text{input_pwd.len} * 2 + \text{new_pwd.len} * 2 + 3$

Upper: $\text{input_pwd.len} * 2 + 4$

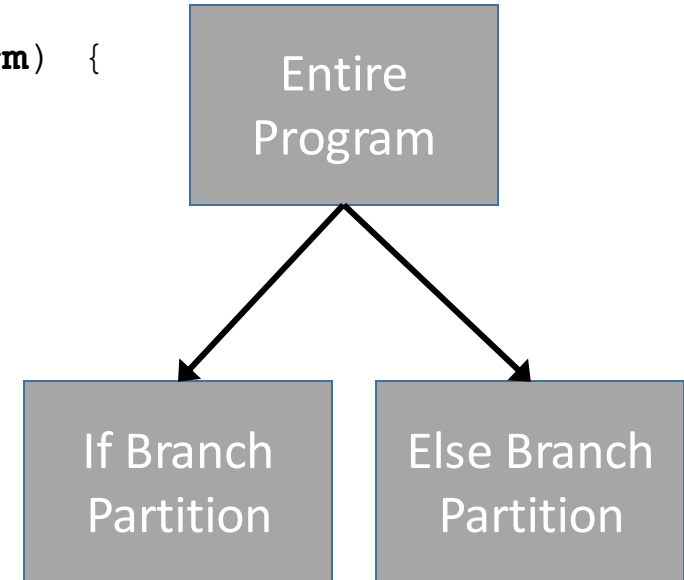
Secret-dependent running time could sit between upper and lower

Algorithm in Action: Refine Partitions

```
boolean chpass(real_pwd, input_pwd, new_pwd, new_pwd_confirm) {
    int correct_chars = 0;
    for(int i = 0; i < input_pwd.length; i++) {
        if(i < real_pwd.length && real_pwd[i] == input_pwd[i])
            correct_chars += 1;
        else
            correct_chars += 0;
    }

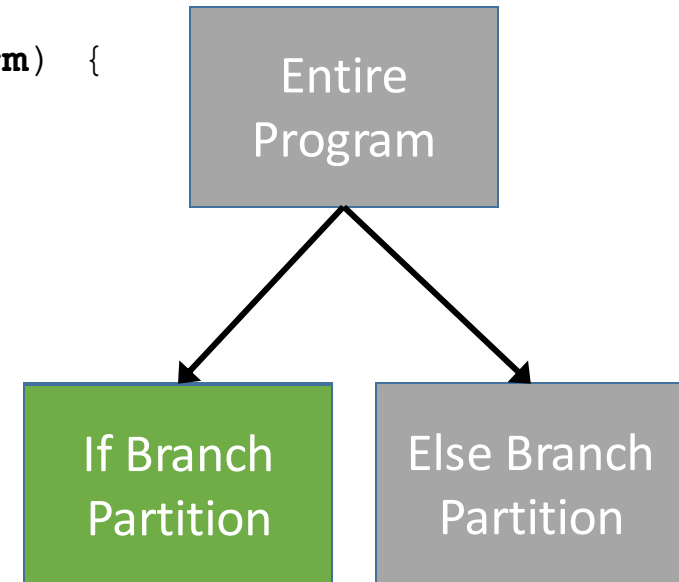
    boolean matches = true;
    if(new_pwd.length == new_pwd_confirm.length) {
        for (int i = 0; i < new_pwd.length; i++)
            matches = matches && (new_pwd[i] == new_pwd_confirm[i]);
    } else
        matches = false;

    return (correct_chars == real_pwd.length) && matches;
}
```



Algorithm in Action: Check New Partitions

```
boolean chpass(real_pwd, input_pwd, new_pwd, new_pwd_confirm) {  
    int correct_chars = 0;  
    for(int i = 0; i < input_pwd.length; i++) {  
        if(i < real_pwd.length && real_pwd[i] == input_pwd[i])  
            correct_chars += 1;  
        else  
            correct_chars += 0;  
    }  
  
    boolean matches = true;  
    if(new_pwd.length == new_pwd_confirm.length) {  
        for (int i = 0; i < new_pwd.length; i++)  
            matches = match...  
    } else  
        matches = false;  
  
    return (correct_cha...  
}
```



Running time analysis

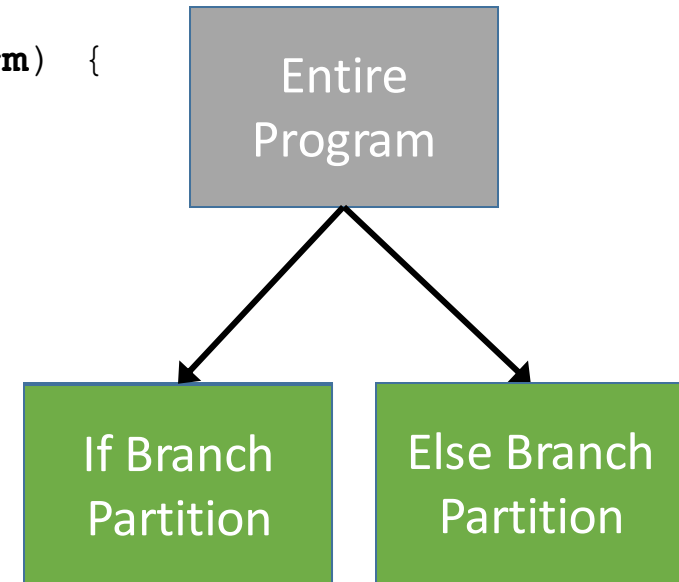
Lower: $\text{input_pwd.len} * 2 + \text{new_pwd.len} * 2 + 3$

Upper: $\text{input_pwd.len} * 2 + \text{new_pwd.len} * 2 + 3$

Tight running time bounds means safe partition

Algorithm in Action: Check New Partitions

```
boolean chpass(real_pwd, input_pwd, new_pwd, new_pwd_confirm) {  
    int correct_chars = 0;  
    for(int i = 0; i < input_pwd.length; i++) {  
        if(i < real_pwd.length && real_pwd[i] == input_pwd[i])  
            correct_chars += 1;  
        else  
            correct_chars += 0;  
    }  
  
    boolean matches = true;  
    if(new_pwd.length == new_pwd_confirm.length) {  
        for (int i = 0; i < new_pwd.length; i++)  
            matches = matches && (new_pwd[i] == new_pwd_confirm[i]);  
    } else  
        matches = false;  
  
    return (correct_chars == real_pwd.length && matches);  
}
```



Running time analysis

Lower: $\text{input_pwd.len} * 2 + 4$

Upper: $\text{input_pwd.len} * 2 + 4$

Tight running time bounds means safe partition

Algorithm in Action: Whole Program Safety

```
boolean chpass(real_pwd confirm) {
    int correct_chars = 0;
    for(int i = 0; i < real_pwd.length; i++)
        if(i < real_pwd.length && real_pwd[i] == input_pwd[i])
            correct_chars += 1;
        else
            correct_chars += 0;
    }

    boolean matches = true;
    if(new_pwd.length == new_pwd_confirm.length) {
        for (int i = 0; i < new_pwd.length; i++)
            matches = matches && (new_pwd[i] == new_pwd_confirm[i]);
    } else
        matches = false;

    return (correct_chars == real_pwd.length) && matches;
}
```

Safety of all partitions means
whole program is safe

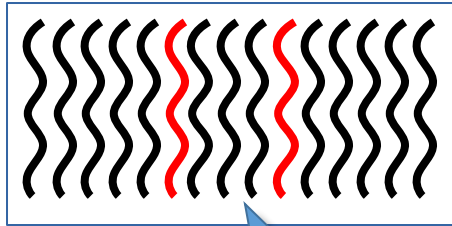
Entire
Program

If Branch
Partition

Else Branch
Partition

General k -Safety Properties

k -Safety Properties



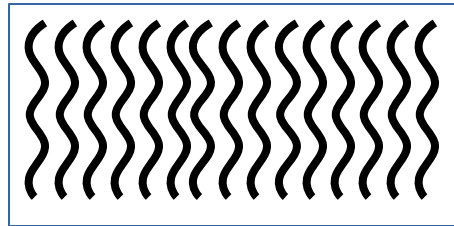
E.g., for 2-safety
consider all pairs
of traces

$$q(C) \triangleq \forall \pi_1, \dots, \pi_k \in \llbracket C \rrbracket^k. \Phi_q(\pi_1, \dots, \pi_k)$$

$$\begin{aligned} \text{in}(\pi_1)[\text{low}] &= \text{in}(\pi_2)[\text{low}] \\ \Rightarrow \\ \text{time}(\pi_1) &= \text{time}(\pi_2) \pm c \end{aligned}$$

- Reason about combinations of k traces
- To disprove k -safety, you need k traces

Relational by Property Sharing



For a k -safety property q , $\text{RBPS}(P, q) =$

$$\forall \pi_1, \dots, \pi_k. \bigwedge_{1 \leq i \leq k} P(\pi_i) \Rightarrow \Phi_q(\pi_1, \dots, \pi_k)$$

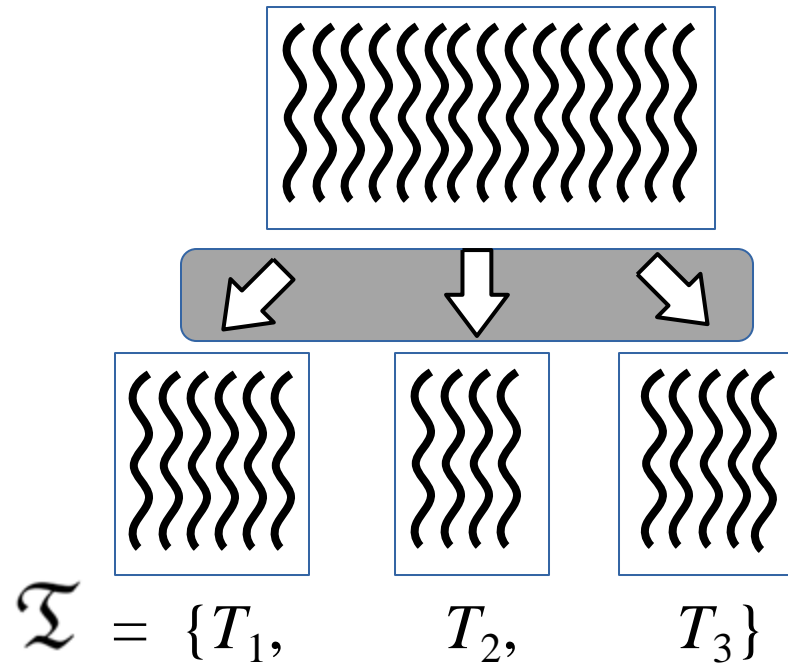
$$\text{time}(\pi) = f(\text{in}(\pi)[\text{low}]) \pm c$$

$$\text{in}(\pi_1)[\text{low}] = \text{in}(\pi_2)[\text{low}]$$

$$\Rightarrow$$

$$\text{time}(\pi_1) = \text{time}(\pi_2) \pm c$$

ψ -Quotient Partitioning



\mathcal{T} is a ψ -quotient partition provided that:

$$\forall \pi_1, \dots, \pi_k \in [[C]]^k.$$

$$\psi(\pi_1, \dots, \pi_k) \Rightarrow \exists T \in \mathcal{T}. \bigwedge_{1 \leq i \leq k} \pi_i \in T$$

$$\text{in}(\pi_1)[\text{low}] = \text{in}(\pi_2)[\text{low}]$$

$$\Rightarrow$$

$$\text{time}(\pi_1) = \text{time}(\pi_2) \pm c$$

A k -safety property F can be partitioned in this way if

$$\forall C. \forall \pi_1, \dots, \pi_k \in [[C]]^k$$

$$\text{in}(\pi_1)[\text{low}] = \text{in}(\pi_2)[\text{low}]$$

$$(\psi(\pi_1, \dots, \pi_k) \Rightarrow \Phi_q(\pi_1, \dots, \pi_k)) \Rightarrow \Phi_q(\pi_1, \dots, \pi_k)$$

Soundness Theorem

Theorem 3.1 (Soundness). *Suppose that q is ψ -quotient partitionable, and \mathcal{T} is a ψ -quotient partition for a program C . Then, $q(C)$ holds if for each $T \in \mathcal{T}$, there exists P such that (i) $RBPS(P, q)$, and (ii) for each $\pi \in \llbracket C \rrbracket \cap T$, $P(\pi)$.*

(Proof in paper)

Other k-Safety Properties

- Determinism

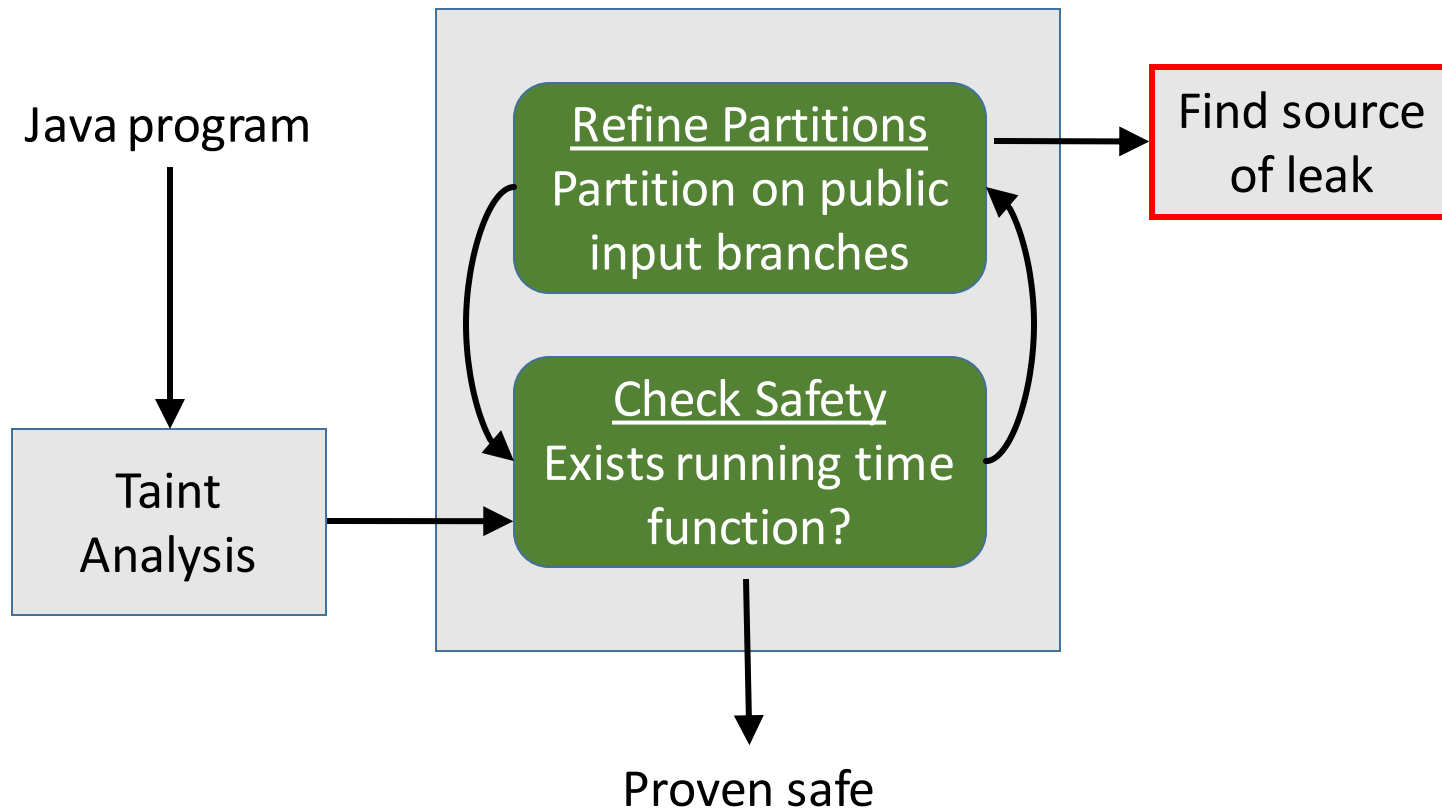
$$\begin{aligned} \text{det}(C) &\triangleq \forall \pi_1, \pi_2. \\ &\text{in}(\pi_1) = \text{in}(\pi_2) \Rightarrow \text{out}(\pi_1) = \text{out}(\pi_2). \end{aligned}$$

- Relaxed timing channel freedom

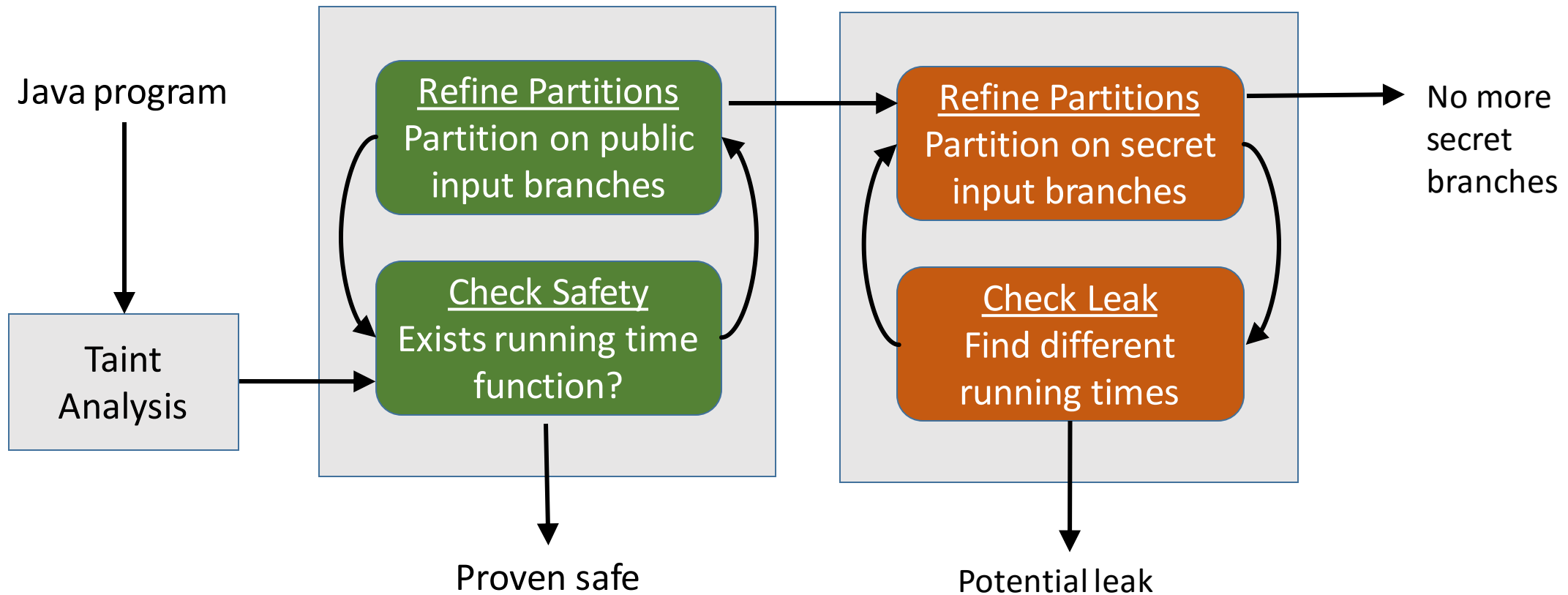
$$\begin{aligned} \text{ktcf}(C) &\triangleq \forall \pi_1, \pi_2, \pi_3 \in \llbracket C \rrbracket^3. \\ &(\text{in}(\pi_1)[\ell] = \text{in}(\pi_2)[\ell] = \text{in}(\pi_3)[\ell]) \Rightarrow \\ &\quad (\text{time}(\pi_1) \approx \text{time}(\pi_2) \vee \\ &\quad \text{time}(\pi_1) \approx \text{time}(\pi_3) \vee \\ &\quad \text{time}(\pi_2) \approx \text{time}(\pi_3)). \end{aligned}$$

Identifying Leaks

Safety Proving Algorithm

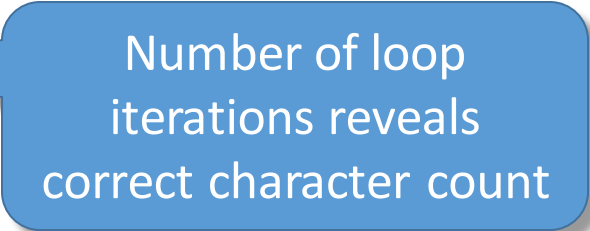


Leak Identification Algorithm



Algorithm in Action

```
boolean chpass(real_pwd, input_pwd, new_pwd, new_pwd_confirm) {  
    int correct_chars = 0;  
    for(int i = 0; i < input_pwd.length; i++) {  
        if(i < real_pwd.length && real_pwd[i] == input_pwd[i])  
            correct_chars += 1;  
        else  
            return false;  
    }  
  
    boolean matches = true;  
    if(new_pwd.length == new_pwd_confirm.length) {  
        for (int i = 0; i < new_pwd.length; i++)  
            matches = matches && (new_pwd[i] == new_pwd_confirm[i]);  
    } else  
        matches = false;  
  
    return (correct_chars == real_pwd.length) && matches;  
}
```



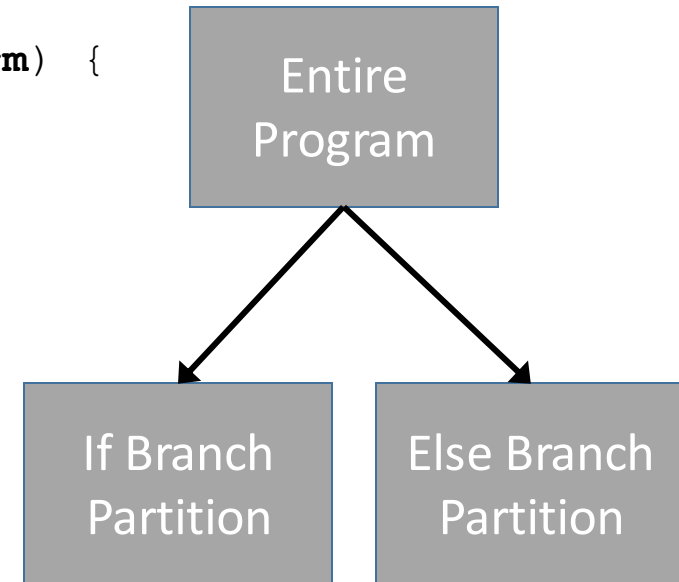
Number of loop iterations reveals correct character count

Algorithm in Action: Attempt to Prove Safety

```
boolean chpass(real_pwd, input_pwd, new_pwd, new_pwd_confirm) {
  int correct_chars = 0;
  for(int i = 0; i < input_pwd.length; i++) {
    if(i < real_pwd.length && real_pwd[i] == input_pwd[i])
      correct_chars += 1;
    else
      return false;
  }

  boolean matches = true;
  if(new_pwd.length == new_pwd_confirm.length) {
    for (int i = 0; i < new_pwd.length; i++)
      matches = matches && (new_pwd[i] == new_pwd_confirm[i]);
  } else
    matches = false;

  return (correct_chars == input_pwd.length && matches);
}
```



Running time analysis

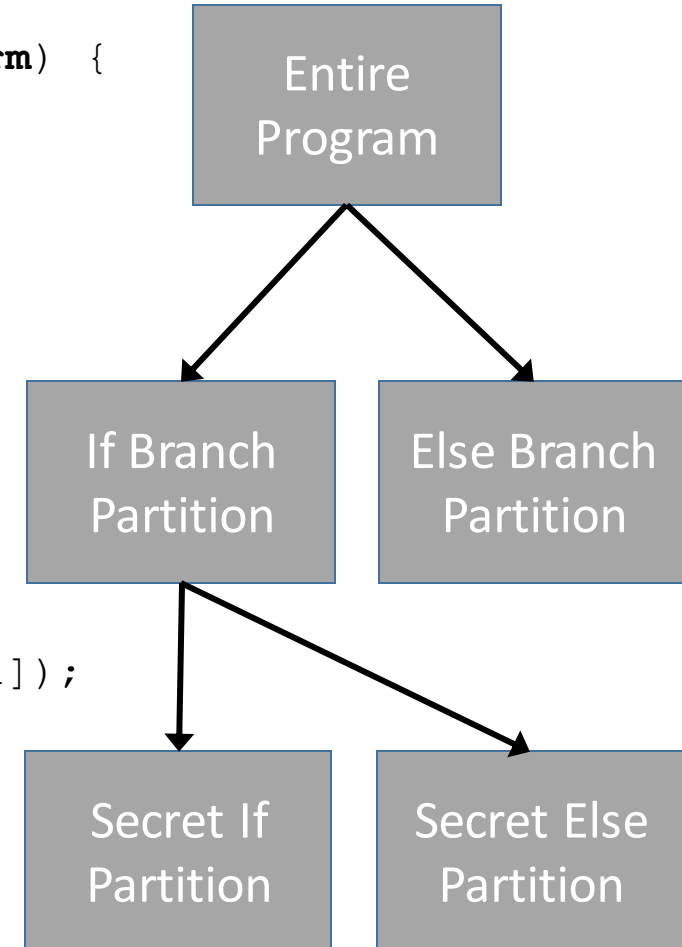
Lower: $2 + \text{new_pwd.len} * 2 + 3$

Upper: $\text{input_pwd.len} * 2 + \text{new_pwd.len} * 2 + 3$

Could be a secret-dependent difference in running time

Algorithm in Action: Refine Secret Partitions

```
boolean chpass(real_pwd, input_pwd, new_pwd, new_pwd_confirm) {  
    int correct_chars = 0;  
    for(int i = 0; i < input_pwd.length; i++) {  
        if(i < real_pwd.length && real_pwd[i] == input_pwd[i])  
            correct_chars += 1;  
        else  
            return false;  
    }  
  
    boolean matches = true;  
    if(new_pwd.length == new_pwd_confirm.length) {  
        for (int i = 0; i < new_pwd.length; i++)  
            matches = matches && (new_pwd[i] == new_pwd_confirm[i]);  
    } else  
        matches = false;  
  
    return (correct_chars == real_pwd.length) && matches;  
}
```



Algorithm in Action: Identify Leak

```
boolean chpass(real_pwd, input_pwd, new_pwd, new_pwd_confirm) {  
    int correct_chars = 0;  
    for(int i = 0; i < input_pwd.length; i++) {  
        if(i < real_pwd.length && real_pwd[i] == input_pwd[i])  
            correct_chars += 1;  
        else  
            return false;  
    }  
}
```

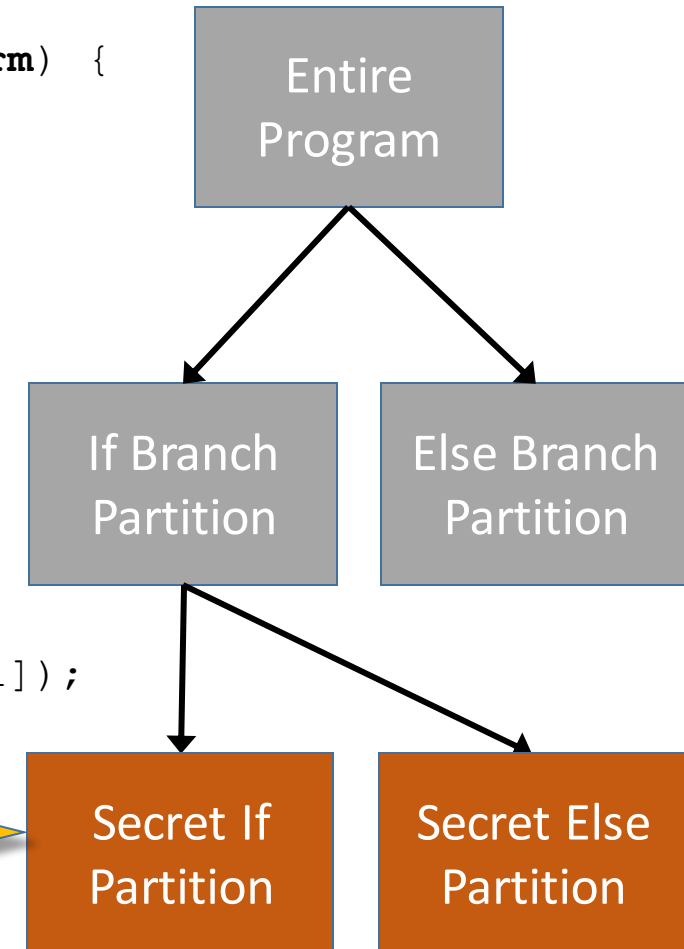
```
boolean matches = true;  
if(new_pwd.length == new_pwd_confirm.length) {  
    for (int i = 0; i < new_pwd.length; i++)
```

Running time analysis

Lower: $2 + \text{new_pwd.len} * 2 + 3$

Upper: $\text{input_pwd.len} * 2 + \text{new_pwd.len} * 2 + 3$

Could be a secret-dependent difference in running time



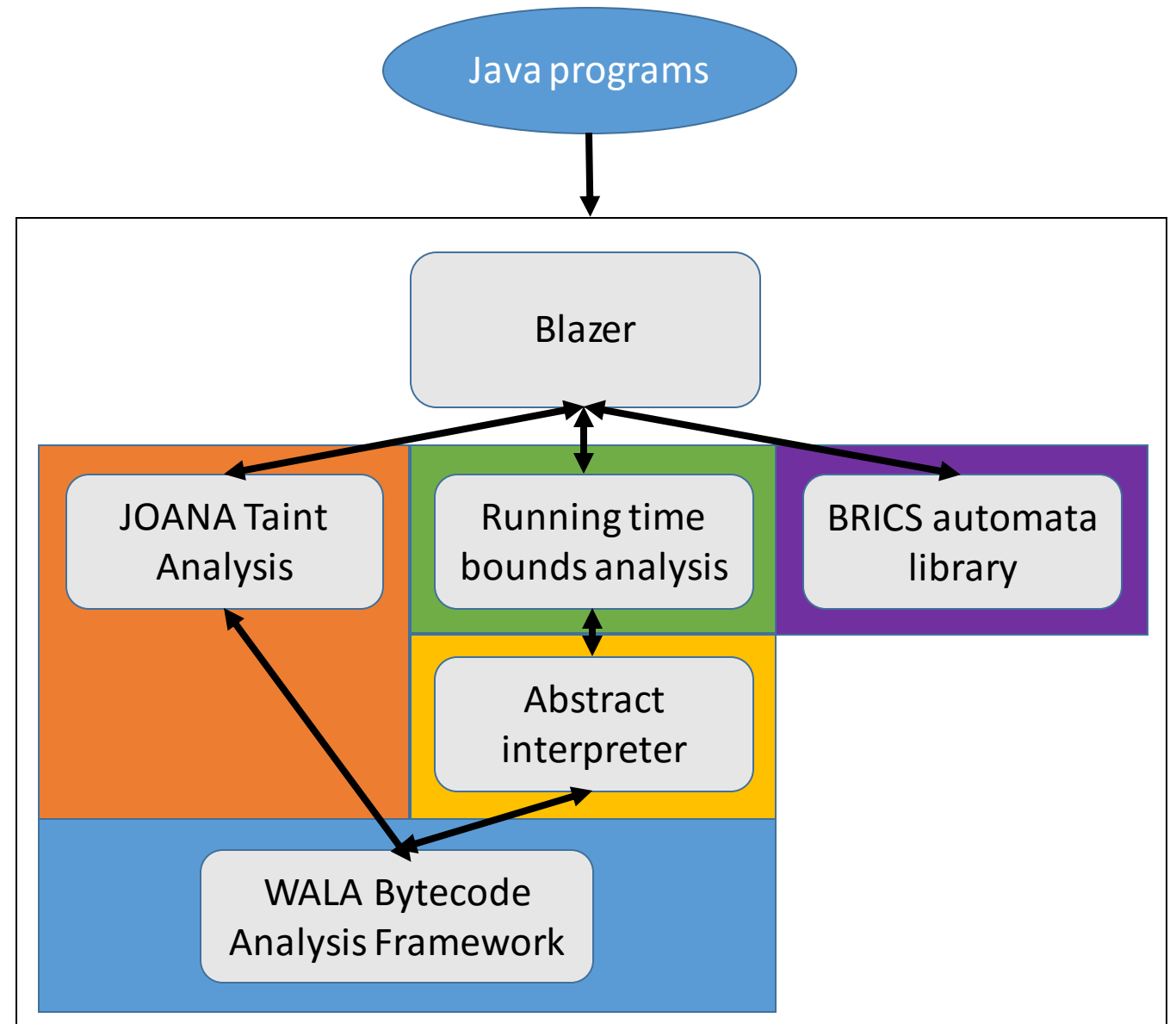
Blazer

An Implementation for Timing Channel Freedom

Architecture

- Taint analysis for public/secret branches
- BRICS library for partitioning
- Running time analysis based on abstract interpreter invariants

Component (Scala)	SLoC
Blazer	4,302
Running time analysis	1,517
Abstract interpreter	4,416



Benchmarks

- Three types of Java benchmarks
 - MicroBench – 12 small, simple examples
 - STAC - 6 from DARPA challenge programs
 - Literature – 6 adapted from literature
- DARPA/STAC benchmarks extracted from large, real-world program
 - Use other techniques to find potentially vulnerable hot methods
- The benchmarks are a few lines to a few dozen
 - One safe version
 - One unsafe version

Benchmark	Size	Safety Time (s)	w/Attack Time (s)
<i>MicroBench</i>			
array_safe	16	1.60	–
array_unsafe	14	0.16	0.70
loopBranch_safe	15	0.23	–
loopBranch_unsafe	15	0.65	1.54
nosecret_safe	7	0.35	–
notaint_unsafe	9	0.28	1.77
sanity_safe	10	0.63	–
sanity_unsafe	9	0.30	0.58
straightline_safe	7	0.21	–
straightline_unsafe	7	22.20	28.49
unixlogin_safe	16	0.86	–
unixlogin_unsafe	11	0.77	1.27
<i>STAC</i>			
modPow1_safe	18	1.47	–
modPow1_unsafe	58	218.54	464.52
modPow2_safe	20	1.62	–
modPow2_unsafe	106	7813.68	31758.92
pwdEqual_safe	16	2.70	–
pwdEqual_unsafe	15	1.30	2.90
<i>Literature</i>			
gpt14_safe	15	1.43	–
gpt14_unsafe	26	219.30	1554.64
k96_safe	17	0.70	–
k96_unsafe	15	1.29	3.14
login_safe	18	6.54	–
login_unsafe	17	4.40	9.10

- Size in basic blocks
- Time to prove safety
 - Average of 5 runs
- If not safe, time to prove attack
 - Average of 5 runs
- A few seconds or less for most benchmarks
 - 22.20s at most for safety proving

Proved safety or leak for all.

Benchmark	Size	Safety Time (s)	w/Attack Time (s)
<i>MicroBench</i>			
array_safe	16	1.60	-
array_unsafe	14	0.16	0.70
loopBranch_safe	15	0.23	-
loopBranch_unsafe	15	0.65	1.54
nosecret_safe	7	0.35	-
notaint_unsafe	9	0.28	1.77
sanity_safe	10	0.63	-
sanity_unsafe	9	0.30	0.58
straightline_safe	7	0.21	-
straightline_unsafe	7	22.20	28.49
unixlogin_safe	16	0.86	-
unixlogin_unsafe	11	0.77	1.27
<i>STAC</i>			
modPow1_safe	18	1.47	-
modPow1_unsafe	58	218.54	464.52
modPow2_safe	20	1.62	-
modPow2_unsafe	106	7813.68	31758.92
pwdEqual_safe	16	2.70	-
pwdEqual_unsafe	15	1.30	2.90
<i>Literature</i>			
gpt14_safe	15	1.43	-
gpt14_unsafe	26	219.30	1554.64
k96_safe	17	0.70	-
k96_unsafe	15	1.29	3.14
login_safe	18	6.54	-
login_unsafe	17	4.40	9.10

Scalability of Leak Identification

- Notable outliers
- Minutes or hours
- Related to block size
- Likely due to many partitions

Future Directions

- More fine-grained partitioning strategies for timing channel freedom
- Scaling Blazer to larger programs
- Using other running time analyses
 - E.g., dynamic running time analysis
- Application to other k-safety properties
 - New non-relational properties
 - New partitioning properties

Conclusion

- Technique to prove timing channel freedom by decomposition
- Generalization to k-safety properties
- Implementation of verification of timing channel freedom in the Blazer tool with an evaluation